

IMPERIUM - ADEPTUS CUSTODES

SHIELD-CAPTAIN IN ALLARUS TERMINATOR ARMOUR

M7"

T8

SV2+

W9

LD5+

OC2

RW4+

185 PTS

Base 40mm

- Leader
- Aegis of the Emperor
- Aquila Commander
- Cleave
- Deep Strike
- Martial Ka'tah

1KOMMANDO

2BEWEGUNG

Archeotech Teleport-shunter
(Once per battle, per unit)
In your Movement phase, if this unit is unengaged and has not been selected to move this phase, you can use this ability. If you do, place this unit in strategic reserves and this unit must make an ingress move this phase.

3BESCHUSS

Balistus grenade launcher **ASSAULT** **BLAST 1**

R	A	BS	S	AP	D
18"	3	2+	5	-1	1

VERWUNDET

2+	3+	4+	5+	6+
T1-2	T3-4	T5	T6-9	T10+

Castellan Axe **ASSAULT** **RAPID FIRE 2**

R	A	BS	S	AP	D
24"	2	2+	5	-1	2

VERWUNDET

2+	3+	4+	5+	6+
T1-2	T3-4	T5	T6-9	T10+

Guardian Spear **ASSAULT** **RAPID FIRE 2**

R	A	BS	S	AP	D
24"	2	2+	5	-1	2

VERWUNDET

2+	3+	4+	5+	6+
T1-2	T3-4	T5	T6-9	T10+

4ANGRIFF

5NAHKAMPF

Castellan Axe

R	A	WS	S	AP	D
Melee	5	2+	10	-2	4

VERWUNDET

2+	3+	4+	5+	6+
T1-5	T6-9	T10	T11-19	T20+

Guardian Spear **CLEAVE 1**

R	A	WS	S	AP	D
Melee	8	2+	8	-2	2

VERWUNDET

2+	3+	4+	5+	6+
T1-4	T5-7	T8	T9-15	T16+

VERTEIDIGUNG

IMMER / EINMALIG

Master of the Ka'tahs
(Once per battle round, per unit)
If this unit is not readied, you can use this ability. If you do, this unit is readied.

GEGEN DIESE EINHEIT

W8 · RW 2+ · 4++ · 9 LP je Modell

WIRD VERWUNDET MIT

2+	3+	4+	5+	6+
S16+	S9-15	S8	S5-7	S1-4

RETTUNGSWURF JE DS

DS 0	DS -1	DS -2	DS -3	DS -4
2+	3+	4+	4++	4++

REGELN & KEYWORDS KURZ

Aegis of the Emperor Friendly Adeptus Custodes units with this ability have Feel No Pain 5+ against mortal wounds.

Aquila Commander At the start of the battle round, if a model with this ability is your Warlord, gain 1CP.

Cleave This ability always takes the form [CLEAVE X].

Deep Strike Each time this unit makes an ingress move (20.04), if every model in this unit has this ability, it can be set up anywhere on the battlefield that is more than 8" horizo...

Leader Before the battle, in the Muster Armies step, for each leader and support unit in your army, you can select one friendly bodyguard unit that unit can lead.

Martial Ka'tah At the start of your Command phase, friendly Adeptus Custodes units with this ability are readied.

ASSAULT Units containing one or more models with an [ASSAULT] weapon can shoot using assault shooting (10.05).

BLAST Each time you gather attack dice for a [BLAST] weapon, add one additional attack dice for every five models that were in the target unit in the Select Targets step (roun...

RAPID FIRE This ability always takes the form [RAPID FIRE X].

AUFSTELLUNG

1x Shield-Captain in Allarus Terminator Armour

Ausrüstung: Balistus grenade launcher, Castellan Axe, Guardian Spear

This model can replace its Guardian Spear with Castellan Axe.

Anführer

This model can be attached to the following units: ALLARUS CUSTODIANS, AQUILON CUSTODIANS